



job objective

Web development and design that meets the clients needs and budget, executed with precision and clarity. Today's competitive market makes it necessary for a designer to be creative and flexible, yet able to obtain results with speed and accuracy.

Communication has been and always will be the most important skill and asset between client and employer, employee to employer; it's fundamental from preliminary layout, to production and then to finished product without errors.

education

- 1979 Grade 12 diploma @ Orangeville District Secondary School
- 1981 to '83 2 years of Animation @ Sheridan College, Oakville, Ontario Canada
- 1983 to '85 2 years of Fine Art @ Georgian College, Barrie, Ontario Canada

experience

- 1985 to '87 Assistant Art Director @ Trillium Advertising, Barrie, Ontario - Canada
- 1987 to '92 Self Employed @ Personalized Impressions, Barrie, Ontario - Canada
(clients: Groovies & Canada's Wonderland, Thumbprint Studios, Bathtub People)
- 1992 to '96 Self Employed @ Stephen Tulloch, Toronto, Ontario - Canada
(clients: Drug Royalty - Bio-Technology Award for Annual Report, CNE - Screamers, Premiere Entertainment)
- 1996 to '97 Self Employed @ Ted Schmed, Toronto, Ontario - Canada
- 1997 to '98 Freelance Designer @ NorteSur, Mexico - San Miguel de Allende
- 1998 to '99 Freelance Designer @ Amarant Studios, Mexico - San Miguel de Allende
Animator at Viewpoint 3D Studio - San Francisco, USA
- 2000 to '02 Freelance Designer @ Eurographics, London, Ontario - Canada
- 2002 to '07 Freelance Artist - Web Development / Graphic Design

Fine Art - Painting in Oils and operating my own Gallery in the Covent Garden Market, London, Ontario - Canada

Teaching - Pen & Ink at St. Clair College, Chatham, Ontario - Canada

references

Available on Request

computer

I have been working with computers both Mac and PC for 20 years, working with Photoshop and Illustrator in the early days when both came onto the market in the 80's. I would consider my skills in Adobe CS2 are at a very high understanding and professionalism.

Presently I have been working on web applications and scripts, but I would consider myself a designer rather than a programmer and feel that I would be a great asset in working environment with programmers because of these skills.

I maintain a web/graphic business presently, which can be viewed through my website.

computer applications

Professional Level: Adobe CS2 (Photoshop, Illustrator, Streamline & InDesign)
Macromedia Dreamweaver
Painter
Corel

Intermediate Level: Macromedia (Flash & Fireworks)

Beginner Level: Macromedia Director
Adobe Premiere

computer languages

Professional Level: HTML

Intermediate Level: XML, Javascript & DHTML

Beginner Level: ASP, PHP, MySQL & Flash ActionScript2

freehand drawing/painting

With a strong college education and creative background:

Illustration - Airbrush, Pen & Ink, Gouache, Oils, Watercolours and Acrylics
Graphic Design, Animation and Fine Art.

I feel that my drawing, conceptualization and compositional skills would be an asset to a media based company.

communication & teaching

Working in many work environments as a freelance artist/designer and teacher, has given me and forced me to nurture this skill and learn from it. Here are a few of the professional environments and description of the job.

Drug Royalty Corp. Inc: Contact: Jim Webster, Designed a 1994 Annual Report; winning a "Bio-Technology Award"

True North Consulting & Associates Inc.: Contact: Thomas Hough, Designed a 2003 Healthcare Educational Conference Brochure

communication & teaching

St. Clair College - Chatham, Ontario: Contact: Devon Andrews
2004/2005 - teaching a class of 12 students in a continuing education environment
Course: Pen & Ink - Fine Art - with a letter of recommendation

project management & directorial

Canada's Wonderland: Contact: Reg James, Client - Groovies: Created a complete image and designed and painted a booth for the premises of Canada's Wonderland - Fantasy Faces. Designed all the promotional ads and advertising signs.

C.N.E: Contact: Dennis Laurin, designed and painted a 40' mural, and 6 facades for a mock-up haunted ghost town in the Horticultural Building for Halloween. The project name is "Screamers". Hired two workers and project was completed in three weeks.

Fox, Cinar & Nelvana: Contact: Amarant Studios - Lori Nelson, designed all characters for animation proposal "Zipsteins Revenge". Project shows ability to comprehend directors script and come up with creative design and originality of characters and director skills in layout of complete proposal.

Ted Schmed: Personal Greeting Card Co., created a line of 14 greeting cards of fictitious character "Ted Schmed" a androgynous character. This project illustrates my ability to sell an idea to clients and market an idea to a completed product on a small budget.